Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003 **CLAIMS AS FILED - PART I** OTHER THAN SMALL ENTITY OR SMALL ENTITY TYPE [ (Column 2) (Column 1) **TOTAL CLAIMS** FEE RATE FEE RATE 770.00 BASIC FEE 385.00 BASIC FEE FOR NUMBER FILED NUMBER EXTRA TOTAL CHARGEABLE CLAIMS 1026 X\$18= minus 20= X\$ 9= OR L 86 INDEPENDENT CLAIMS minus 3 = X86= X43= OR MULTIPLE DEPENDENT CLAIM PRESENT N +290= +145= OR 290 \* If the difference in column 1 is less than zero, enter "0" in column 2 9172 TOTAL TOTAL OR OTHER THAN AIMS AS AMENDED - PART II SMALL ENTITY SMALL ENTITY OR (Column 1) (Column 2) (Column-3) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL PREVIOUSLY **EXTRA** AMENDMENT AFTER FEE FEE. PAID FOR AMENDMENT X\$18= Minus X\$ 9= Total OR Minus Independent X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE (Column 1) (Column 2) (Column 3) HIGHEST CLAIMS ADDI-ADDI-8 REMAINING NUMBER PRESENT TIONAL RATE TIONAL RATE ENDMENT **AFTER PREVIOUSLY EXTRA** FEE AMENDMENT PAID FOR FEE Minus X\$18= Total XS 9= OR Minus = Independent ---X86= X43 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT, FEE ADDIT. FEE (Column 2) (Column 1) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL AFTER **PREVIOUSLY EXTRA** FEE AMENDMENT PAID FOR FEE Tota: Minus XS18= X\$ 9= OR independent Minus \*\*\* X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM

OR

+145=

ADDIT, FEE

TOTAL

+290=

ADDIT. FEE

TOTAL

<sup>\*</sup> If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

<sup>&</sup>quot;If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."

<sup>&</sup>quot;If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3 enter "3" The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.